



Wasi Cross Country News

January 2004

OK - We Know You're Out There

Last season we ran a name the trails contest – and the grand winner is ??? we don't know.

Will the person who suggested animal names for the trails please contact one of the executive – and we'll arrange for your prize.

We're naming the new beginners trail the "*Bunny Trail*" and will erect appropriate markers. We've left the other trails as colours and erected new signs.

Final trail cleanup occurred in December and now we're ready. Many thanks to those hard working volunteers who gave up a Saturday for the enjoyment of all.

Beware of Beasts spotted on property!!



Next Meeting

Our next Wasi Cross Country meeting will take place on Tuesday, **January 13th - 7:00 p.m.** at the East Ferris Public Library in Astorville. All members or interested parties are welcome. Come on out and join in the fun.

Come On Out and Have Some Fun

Here's a great way to meet other club members and contribute your energies towards a common goal – the ski club. We can always use help with the following:

- **Social - call Brenda Holbein at 474-6487**
- **Trails - call Mogens Christensen at 752-1343**

Did You Know??

There are 2 major types of wax; grip wax used to provide grip on the centre part of the classic ski and glide wax used on the ends of classic skis and the full length of the free technique ski. The average skier is best to start with several different types of grip wax from the same manufacturer. They will provide good grip in most types of snow conditions. With experience (or the help of your fellow club members) you can gradually expand your knowledge and expertise and tackle more advanced waxing and snow conditions.

I knew there was a reason I like waxless

NEW Web address!!! Visit <http://www.wasiski.com> for the latest info on what's happening at your club. Also, if you have any questions or concerns about Wasi Cross Country or any of its events, please feel free to contact Dianne Labrecque at 752-2822 or Diane Decaire at 752-3950.